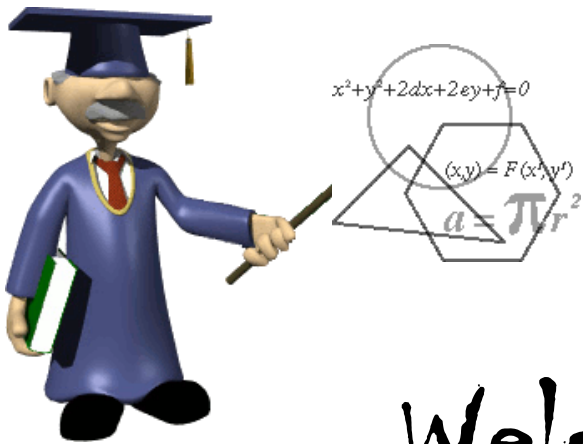


L9.4



Welcome Back!

Use the diagram for Exercises 1 and 2.



1. Describe how  $\angle 1$  relates to the situation.  $\angle$  elev from person to tree
2. Describe how  $\angle 2$  relates to the situation.  $\angle$  dep from tree to man

A 6-ft man stands 12 ft from the base of a tree. The angle of elevation from his eyes to the top of the tree is  $76^\circ$ . 54 ft

3. About how tall is the tree? (Rnd to nearest ft)  $\tan 76^\circ = \frac{x}{12}$
4. If the man releases a pigeon that flies directly to the top of the tree, about how far will it fly? (nearest ft)  $\cos 76^\circ = \frac{12}{x}$  50 ft  
from his eye
5. What is the angle of depression from the treetop to the man's eyes?  $76^\circ \cong$  alt int  $\angle$ 's

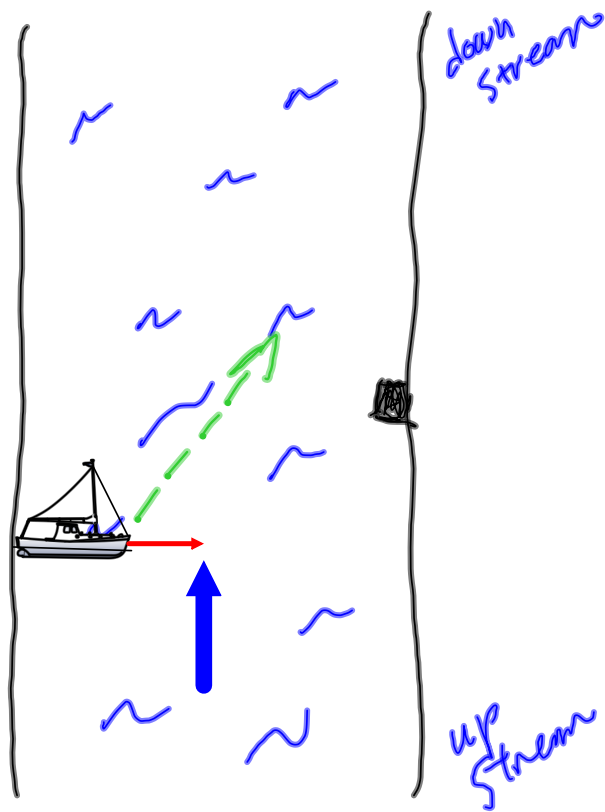
P9485 #20

$$\text{slope} = \frac{1 \text{ rise}}{12 \text{ run}}$$

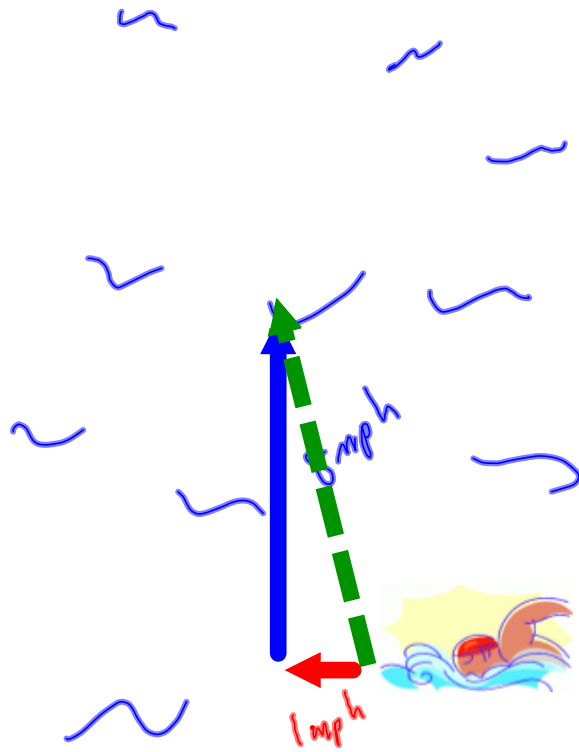
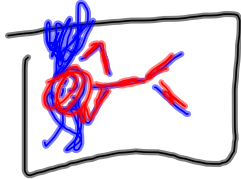


$$\begin{aligned}\tan x^\circ &= \frac{1}{12} \\ x^\circ &= \tan^{-1} \frac{1}{12} \\ &= 4.8^\circ\end{aligned}$$

river example



rip tide example



Defn: Vector

L9.4

A quantity with direction and magnitude (distance, speed, etc).

Defn: Vector

L9.4

A quantity with direction and magnitude (distance, speed, etc).

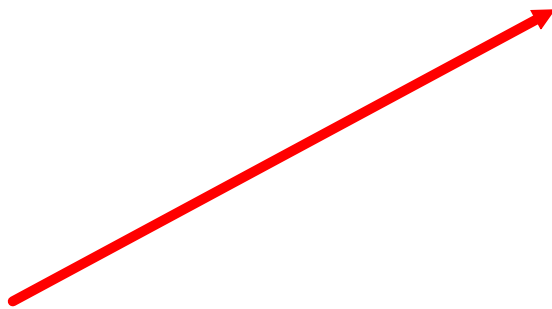
\* Represented by an arrow \*

## Defn: Vector

L9.4

A quantity with direction and magnitude (distance, speed, etc).

\* Represented by an arrow \*

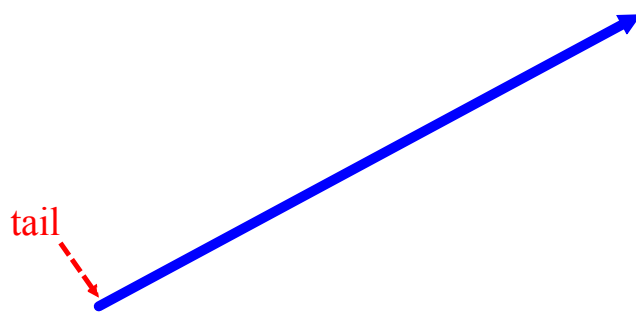




Defn: Tail of vector

L9.4

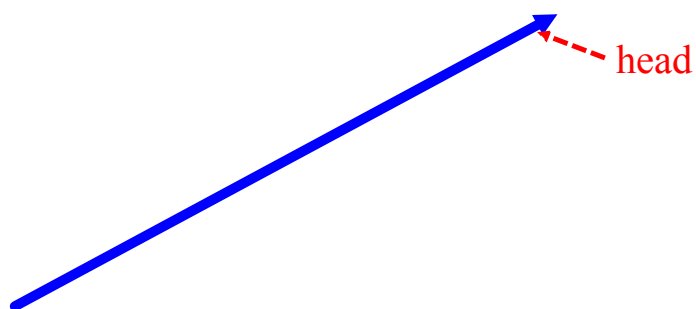
Initial / starting point of the vector.



Defn: Head of vector

L9.4

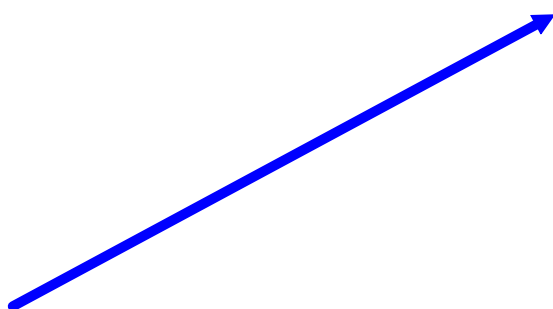
End / terminal point of the vector.



## Vector labeling

L9.4

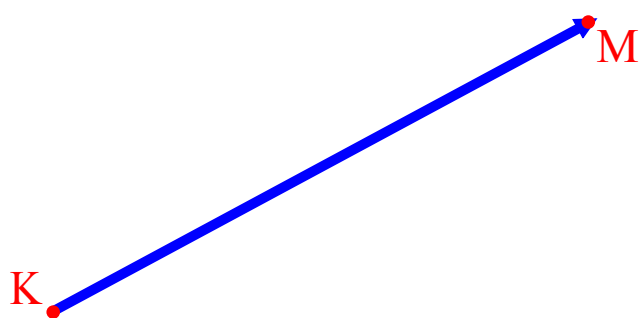
If tail is at pt K and head is at pt M:



## Vector labeling

L9.4

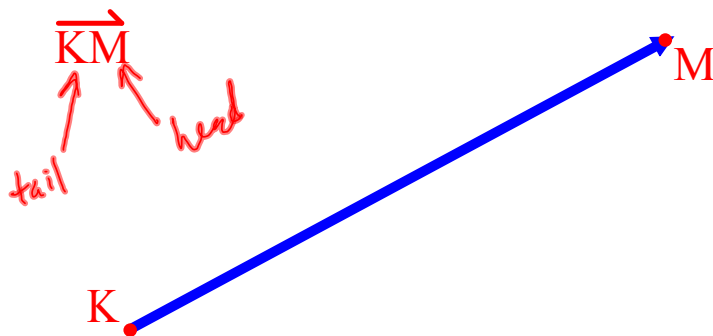
If tail is at pt K and head is at pt M:



## Vector labeling

L9.4

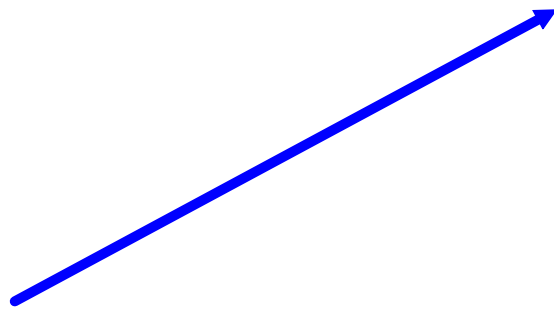
If tail is at pt K and head is at pt M:



## Vector labeling

L9.4

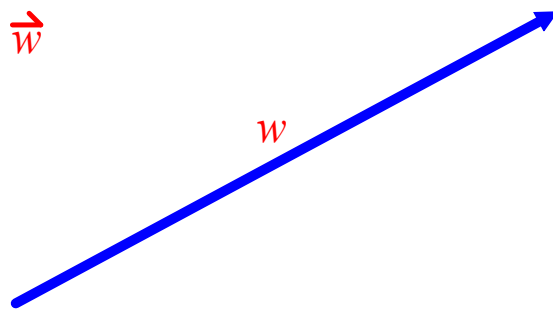
... or it can be labeled with a lower case letter:



## Vector labeling

L9.4

... or it can be labeled with a lower case letter:



The vector symbol  $\rightarrow$

L9.4

Don't confuse it with the symbol for a ray...



The vector symbol  $\rightarrow$

L9.4

Don't confuse it with the symbol for a ray...

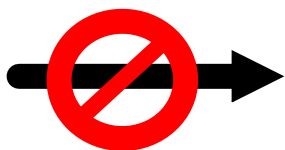
...the vector symbol only has a single barb going up.

The vector symbol  $\rightarrow$

L9.4

Don't confuse it with the symbol for a ray...

...the vector symbol only has a single barb going up.



NO!



YES!

## Describing vectors

L9.4

Two ways:

## Describing vectors

L9.4

Two ways:

- 1) Ordered pairs  $(x, y)$  in the coordinate plane.

## Describing vectors

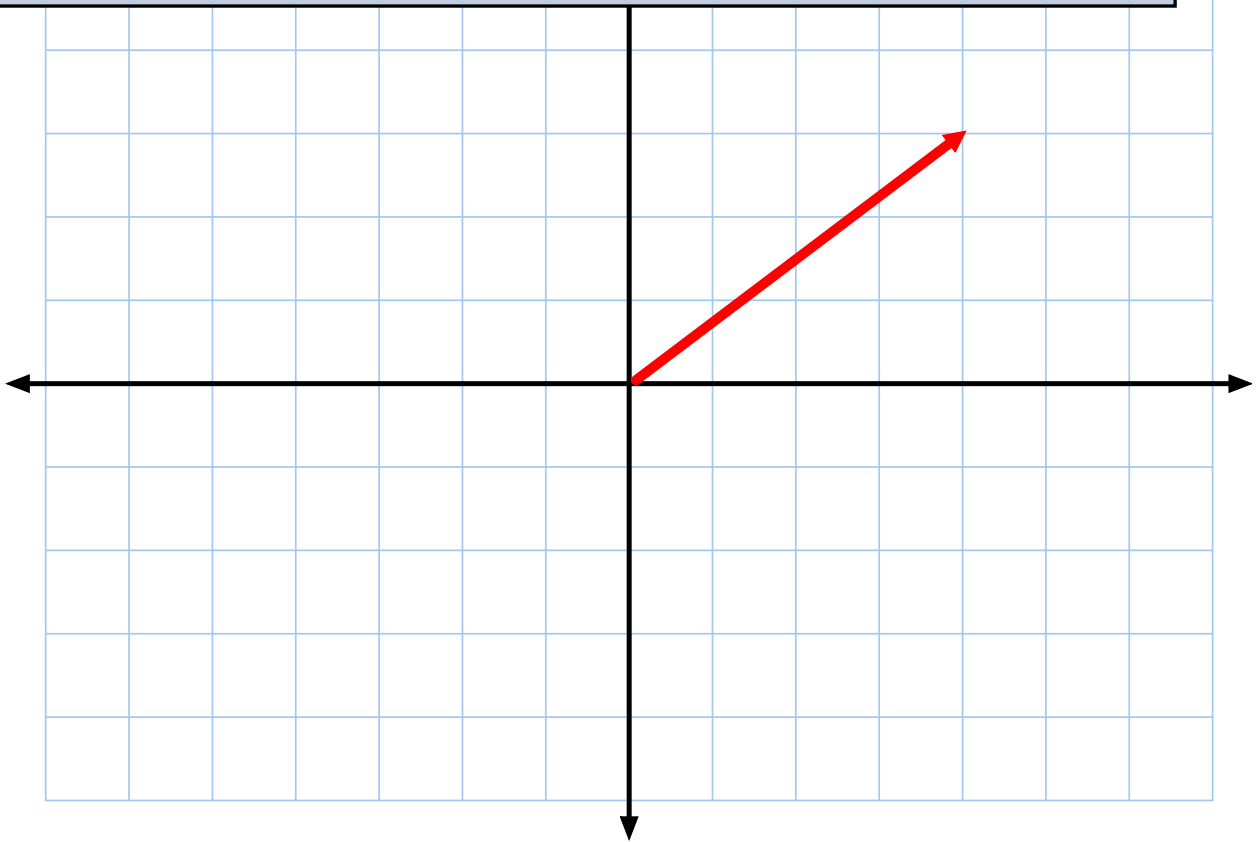
L9.4

Two ways:

- 1) Ordered pairs  $(x, y)$  in the coordinate plane.
- 2) Compass directions.

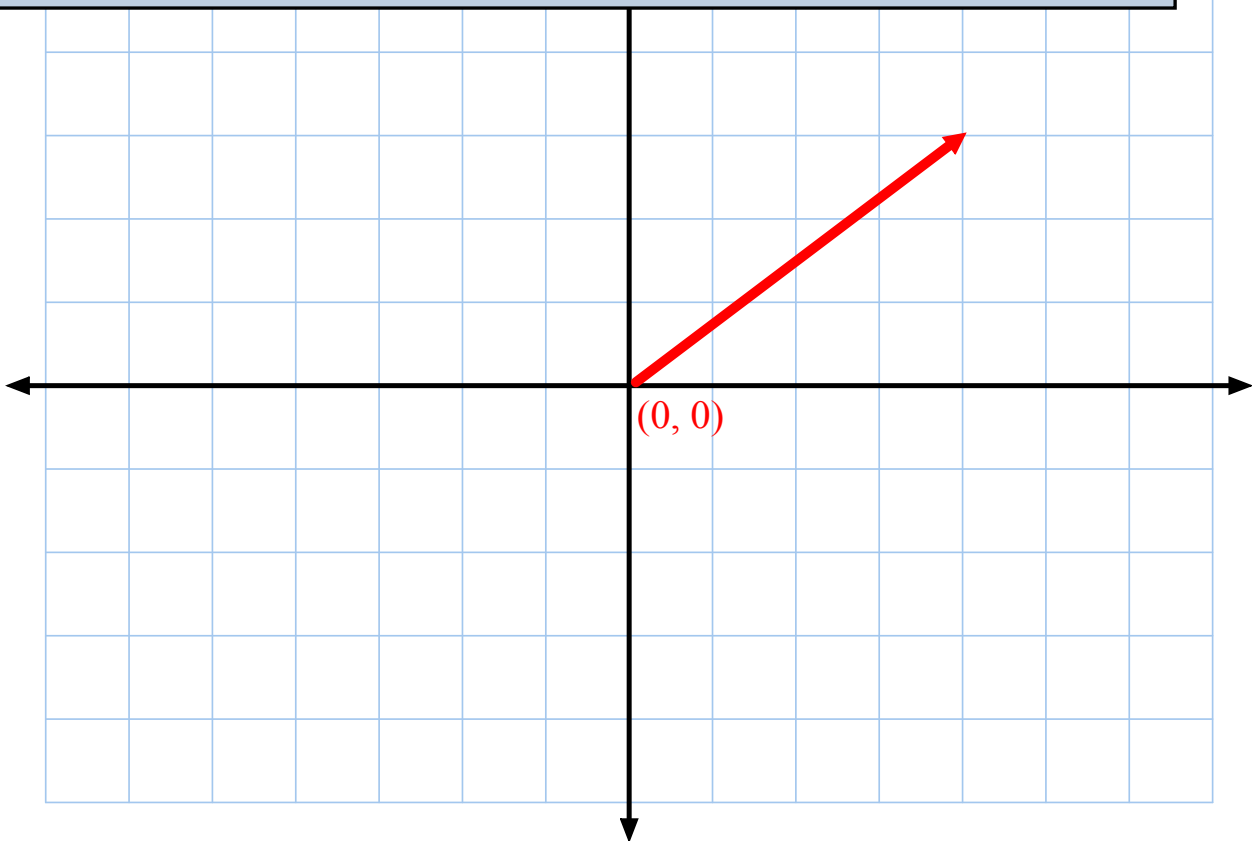
Ordered pair vector description

L9.4



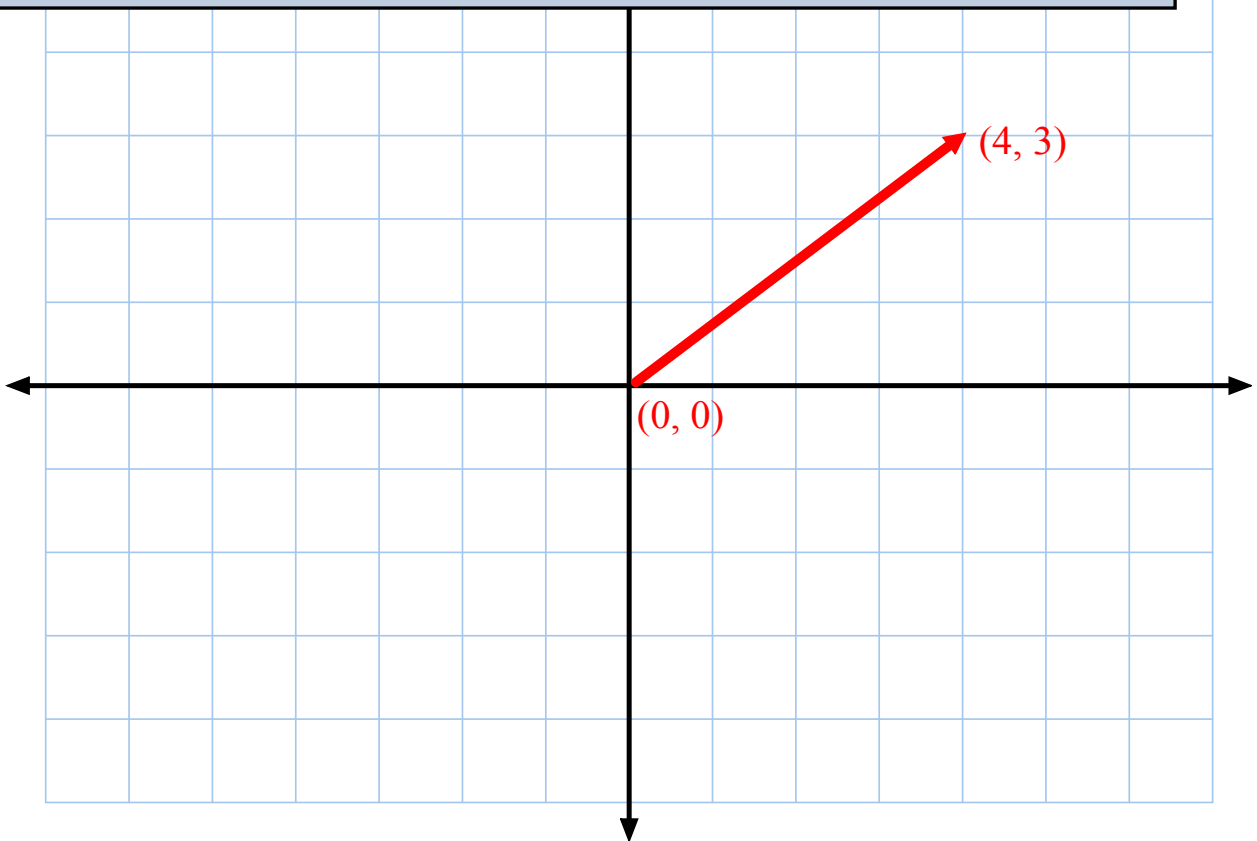
# Ordered pair vector description

L9.4



Ordered pair vector description

L9.4

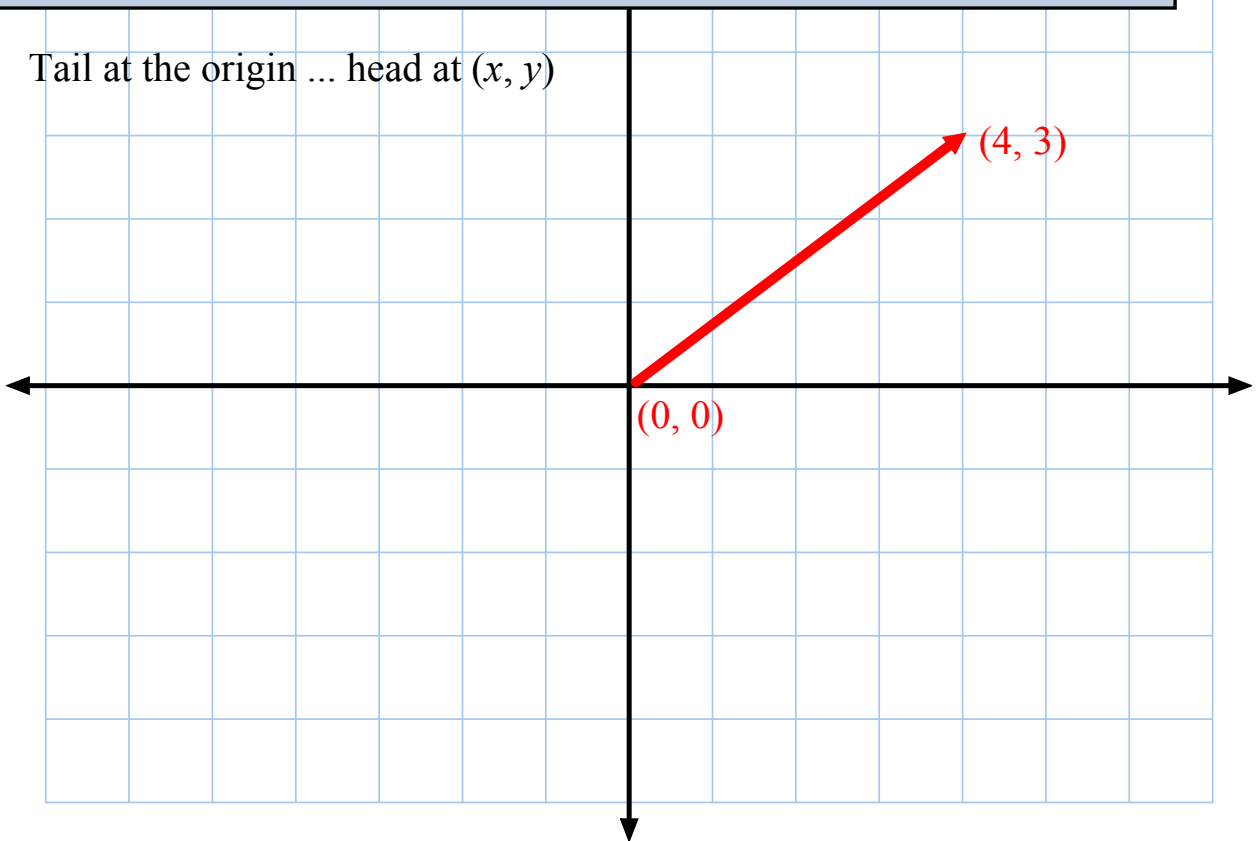




# Ordered pair vector description

L9.4

Tail at the origin ... head at  $(x, y)$

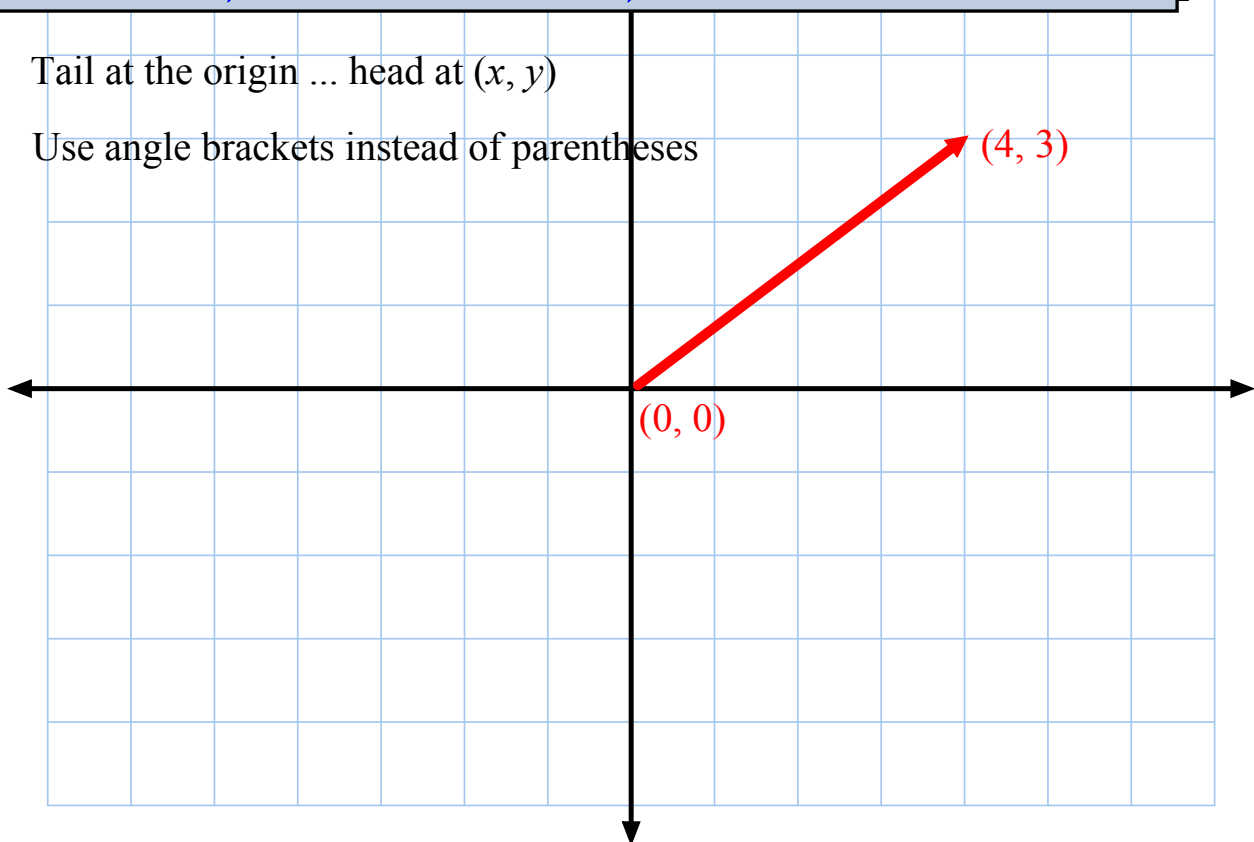


## Ordered pair vector description

L9.4

Tail at the origin ... head at  $(x, y)$

Use angle brackets instead of parentheses

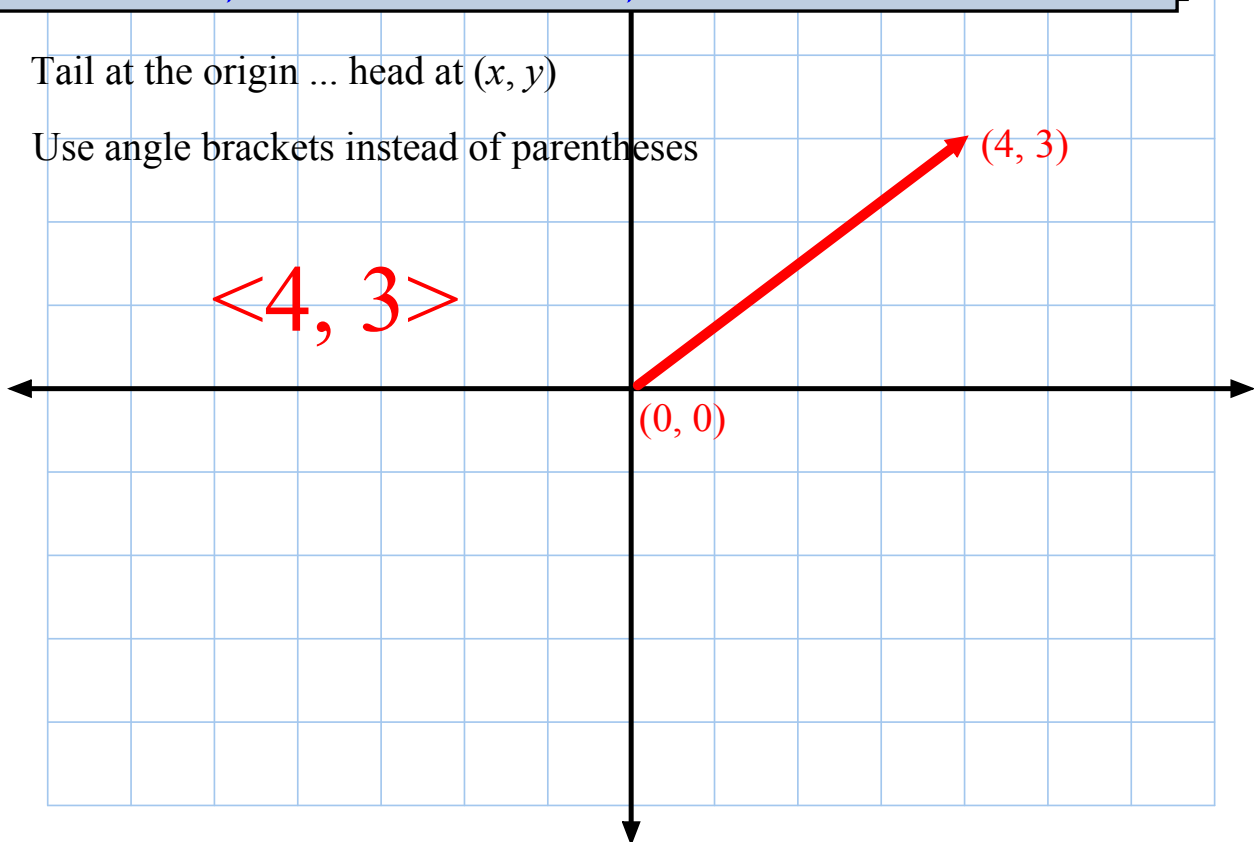


## Ordered pair vector description

L9.4

Tail at the origin ... head at  $(x, y)$

Use angle brackets instead of parentheses



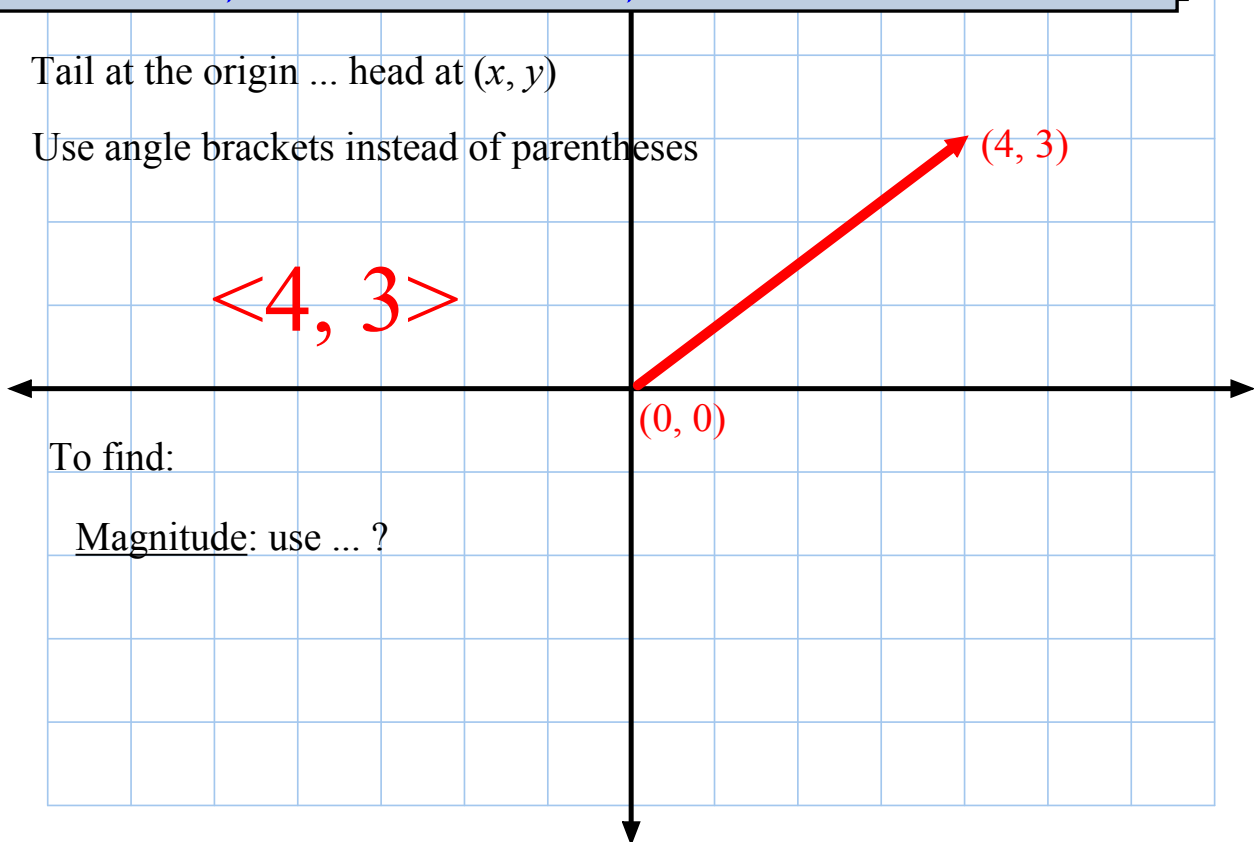
## Ordered pair vector description

L9.4

Tail at the origin ... head at  $(x, y)$

Use angle brackets instead of parentheses

$\langle 4, 3 \rangle$



To find:

Magnitude: use ... ?

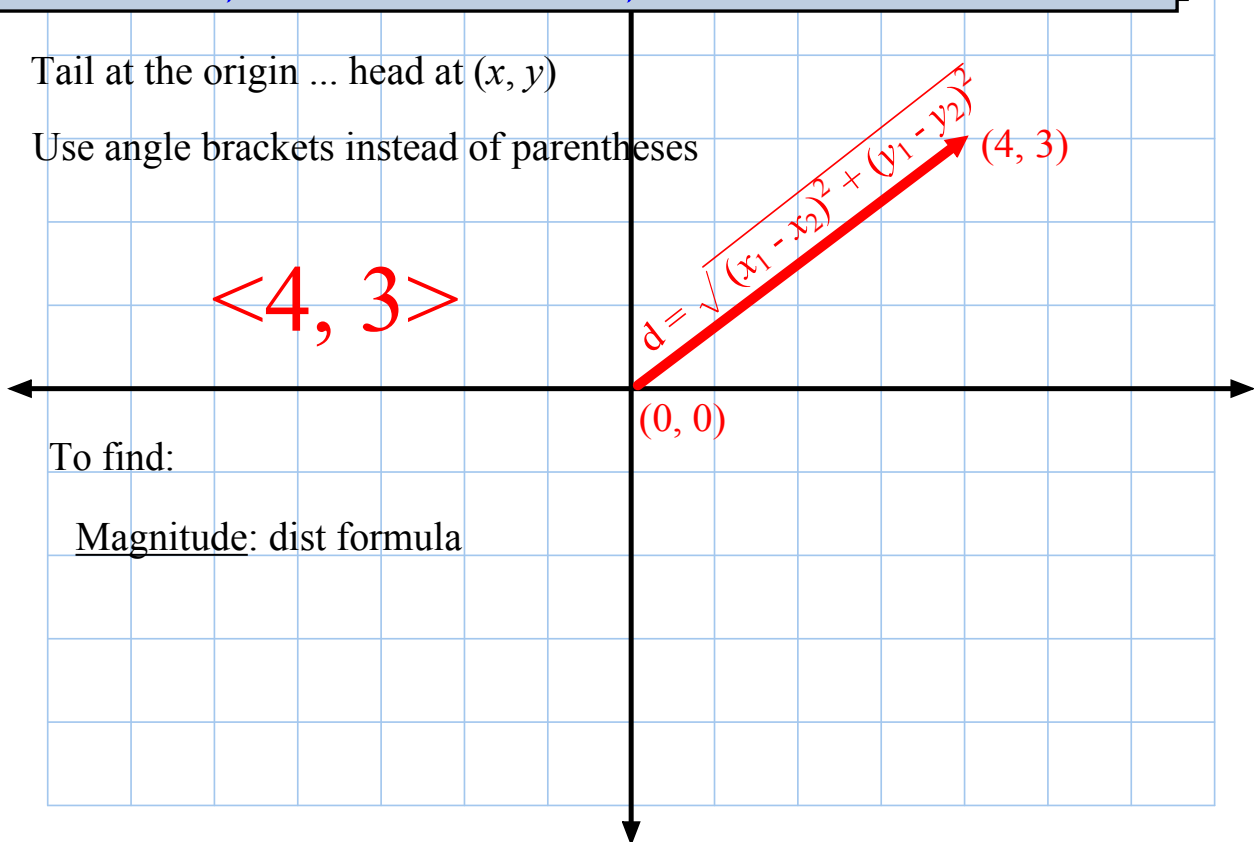
## Ordered pair vector description

L9.4

Tail at the origin ... head at  $(x, y)$

Use angle brackets instead of parentheses

$\langle 4, 3 \rangle$



To find:

Magnitude: dist formula

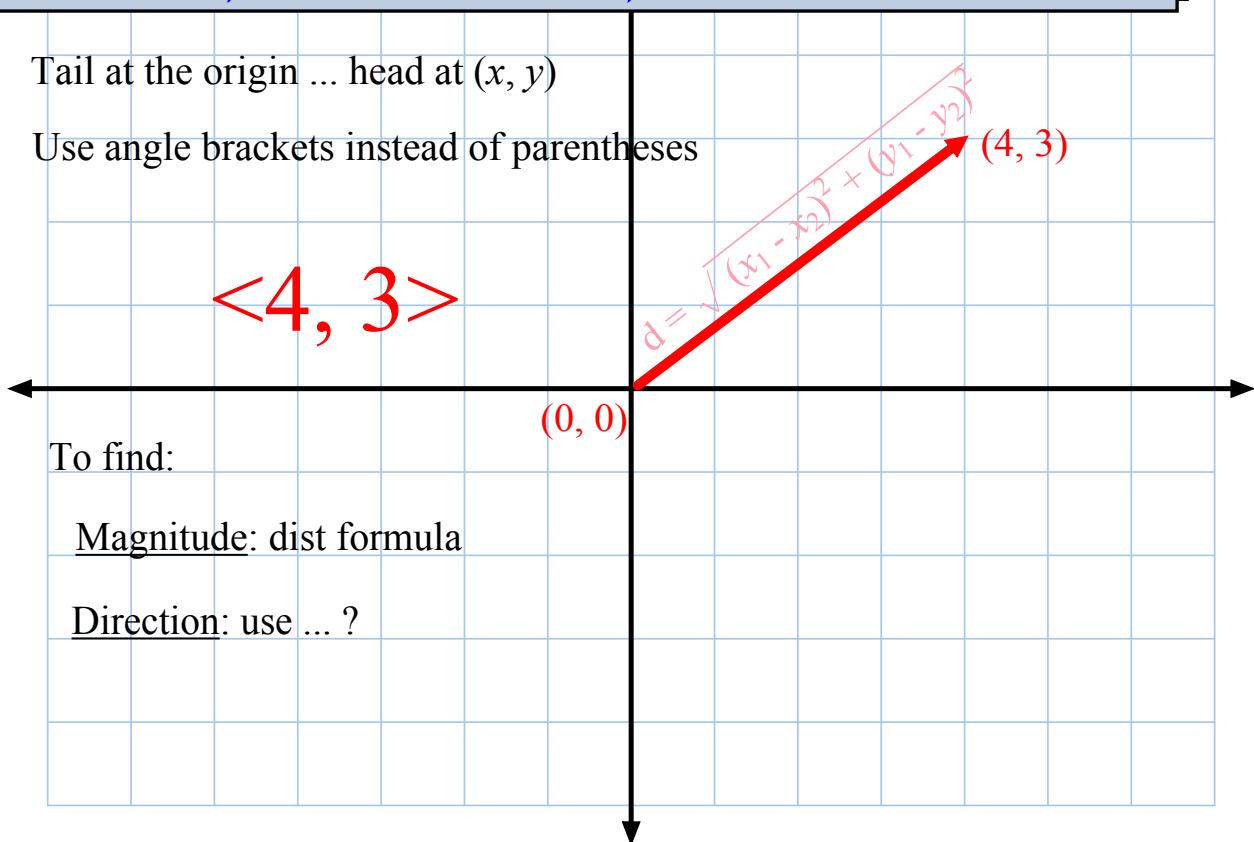
## Ordered pair vector description

L9.4

Tail at the origin ... head at  $(x, y)$

Use angle brackets instead of parentheses

$\langle 4, 3 \rangle$



To find:

Magnitude: dist formula

Direction: use ... ?

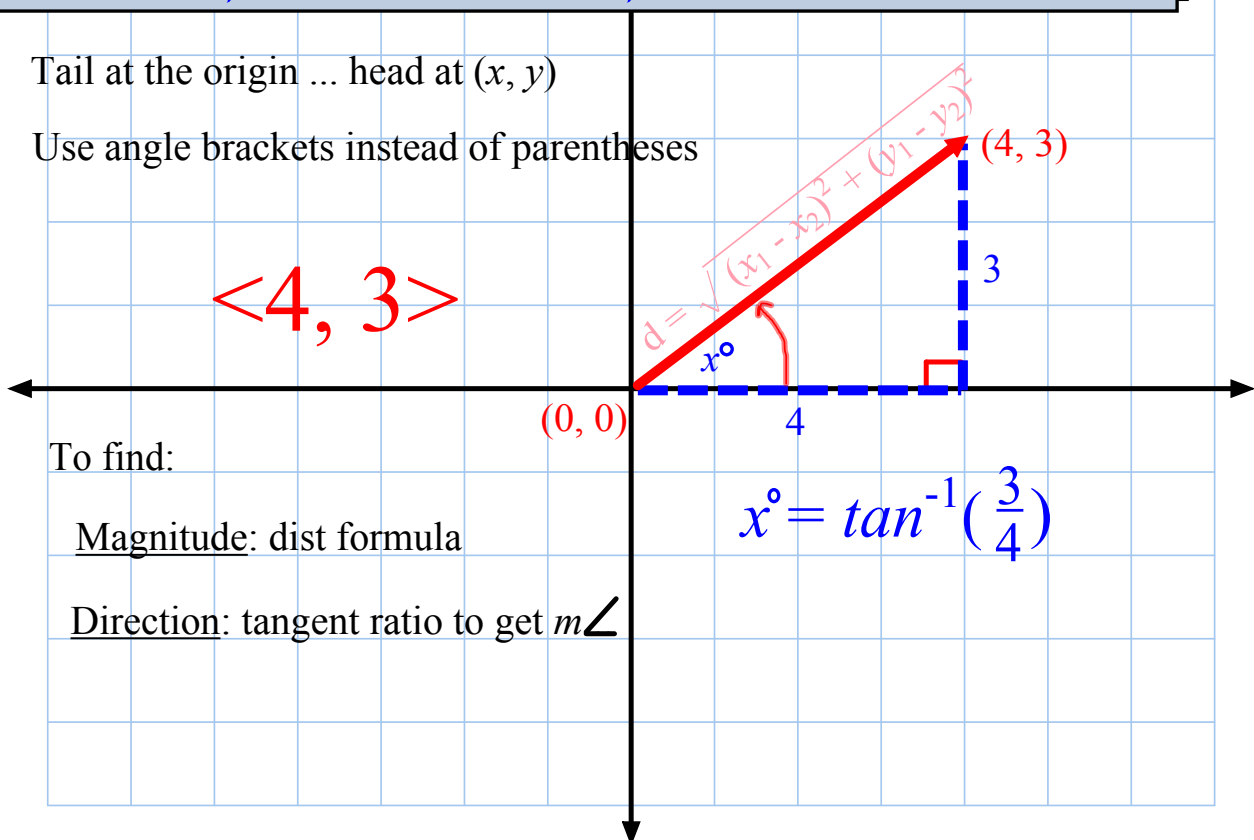
## Ordered pair vector description

L9.4

Tail at the origin ... head at  $(x, y)$

Use angle brackets instead of parentheses

$\langle 4, 3 \rangle$



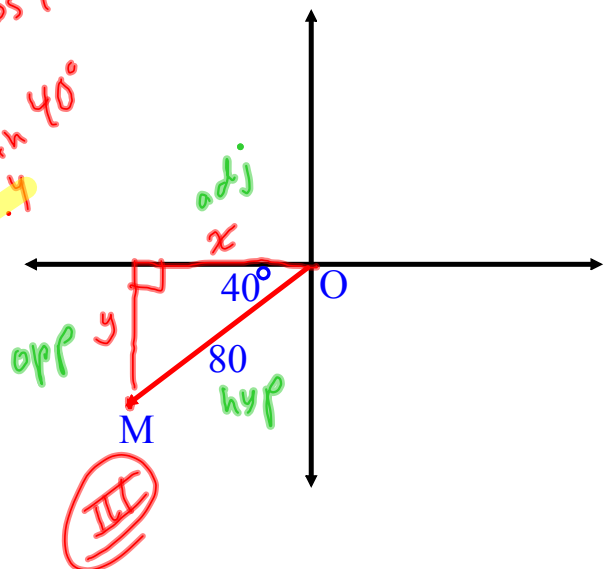
## Example: Ordered pair vector description

L9.4

Describe  $\vec{OM}$  as an ordered pair.  
Give coords to nearest tenth.

$$\cos 40^\circ = \frac{x}{80}, \quad x = 80 \cos 40^\circ$$
$$\sin 40^\circ = \frac{y}{80}, \quad y = 80 \sin 40^\circ$$

$\left\langle -61.3, -51.4 \right\rangle$





# Practice: Ordered pair vector description

L9.4

Pg 493, #1-3

①  $\langle 602.2, 468.8 \rangle$   
 $x = 900 \cos 48^\circ$   
 $y = 900 \sin 48^\circ$

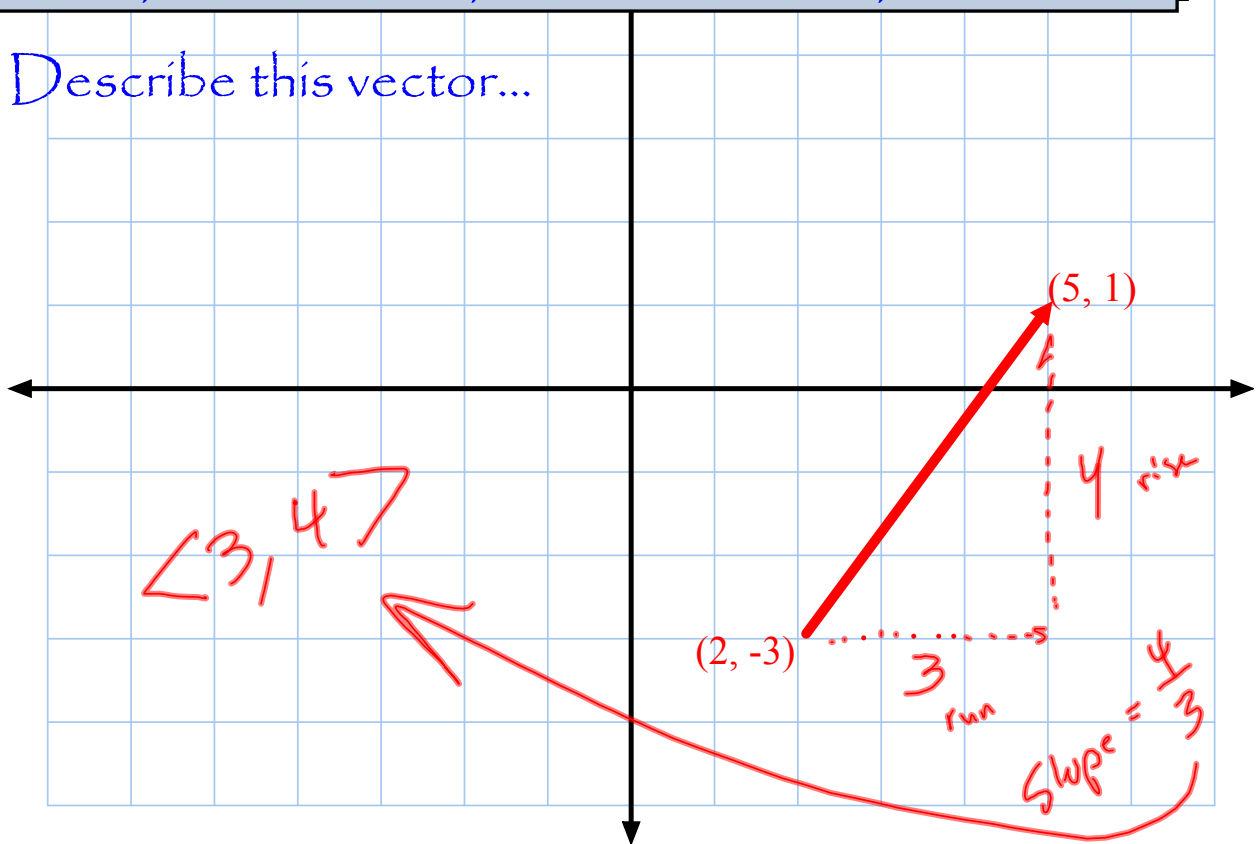
②  $\langle -307.3, -54.2 \rangle$   
 $x = 312 \cos 10^\circ$  (neg)  
 $y = 312 \sin 10^\circ$  (neg)

③  $\langle 37.5, -65.0 \rangle$   
 $x = 75 \sin 30^\circ$   
 $y = 75 \cos 30^\circ$  (neg)

★ Make sure to use angle brackets!  
Wrong on test if use parens!

Example: Ordered pair vector description L9.4

Describe this vector...



## Describing vectors...

L9.4

What was the 1st way to describe vectors?

## Describing vectors...

L9.4

- 1) Ordered pair  $\langle x, y \rangle$  in coord plane.

## Describing vectors...

L9.4

- 1) Ordered pair  $\langle x, y \rangle$  in coord plane.
- 2) ...what was the 2nd way?

## Describing vectors...

L9.4

- 1) Ordered pair  $\langle x, y \rangle$  in coord plane.
- 2) **Compass direction.**

## Compass direction vector description

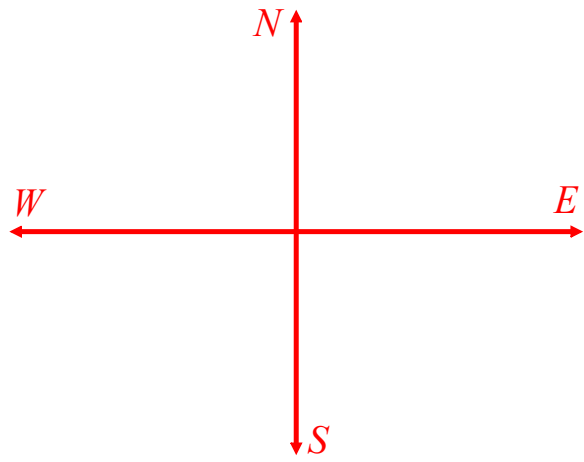
L9.4

Compass rose:

## Compass direction vector description

L9.4

Compass rose:




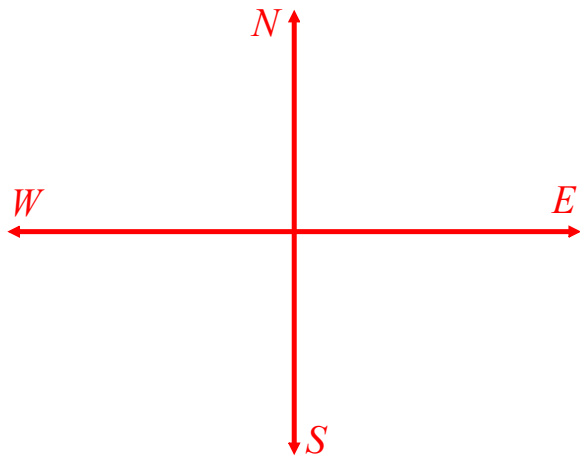


# Compass direction vector description

L9.4

Compass rose:

y-axis: 

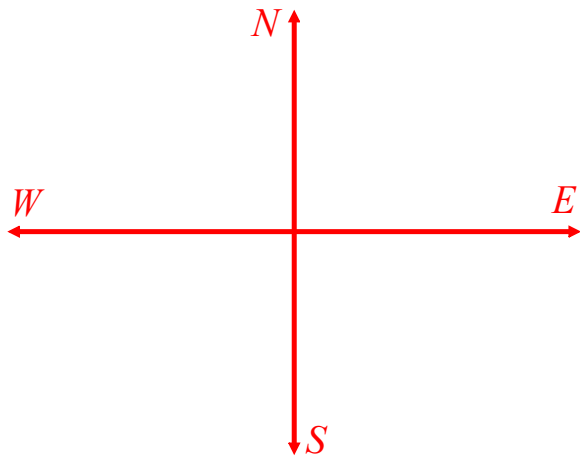


## Compass direction vector description

L9.4

Compass rose:

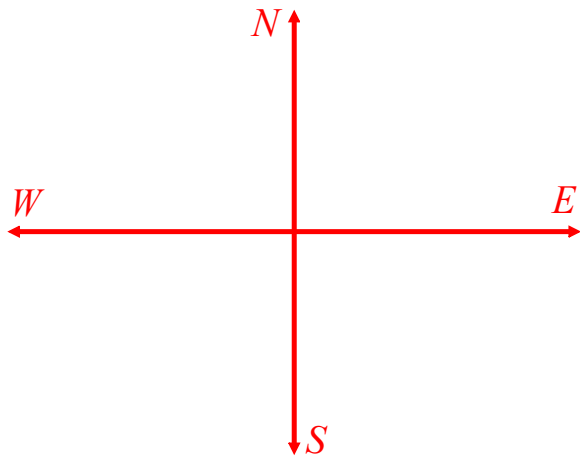
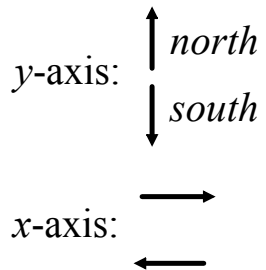
y-axis:  $\begin{array}{c} \uparrow \textit{north} \\ \downarrow \textit{south} \end{array}$



# Compass direction vector description

L9.4

Compass rose:

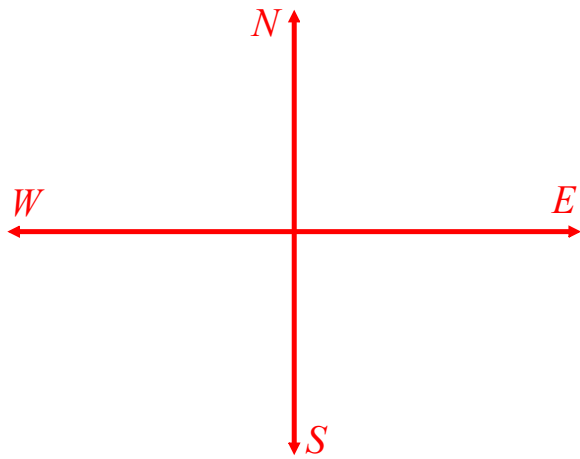


## Compass direction vector description

L9.4

Compass rose:

y-axis:  $\uparrow$  *north*  
 $\downarrow$  *south*  
x-axis:  $\rightarrow$  *east*  
 $\leftarrow$  *west*

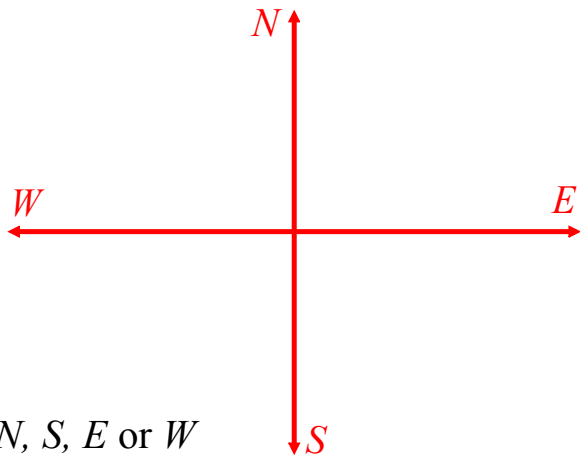


## Compass direction vector description

L9.4

Compass rose:

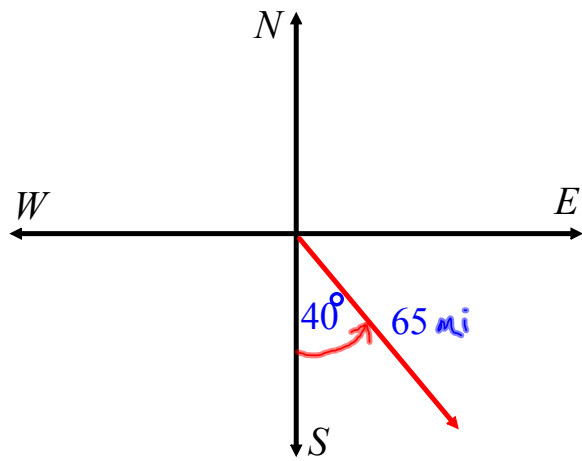
y-axis:  $\uparrow$  *north*  
 $\downarrow$  *south*  
x-axis:  $\rightarrow$  *east*  
 $\leftarrow$  *west*



Give directions as degrees relative to *N*, *S*, *E* or *W*

Example: Compass direction vector descrip L9.4

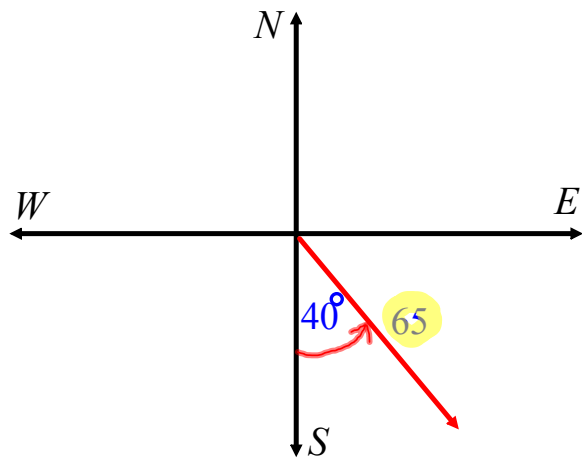
This vector is 65 mi  $40^\circ$  E of S



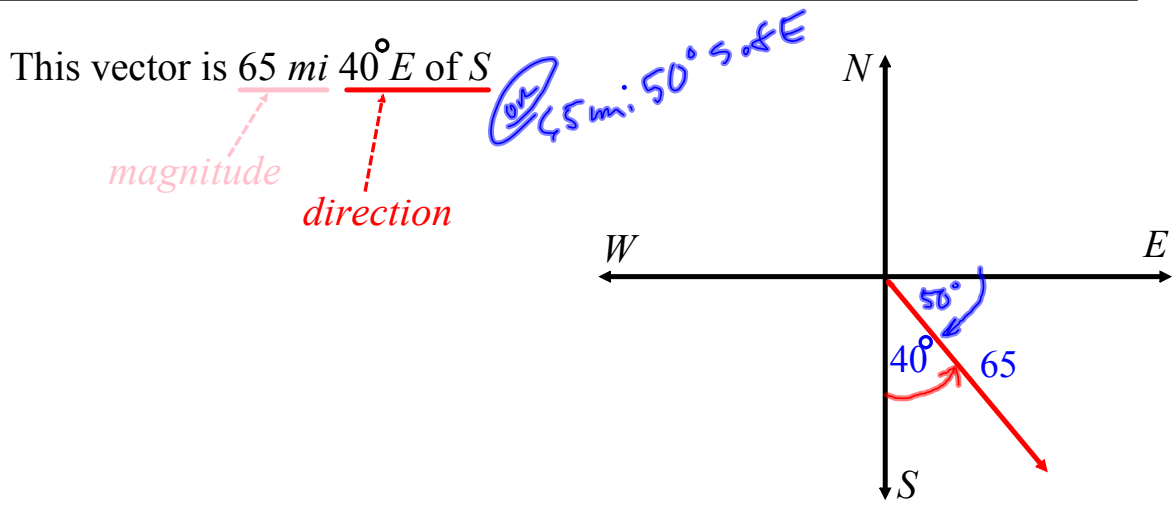
Example: Compass direction vector descrip L9.4

This vector is 65 mi  $40^\circ E$  of  $S$

*magnitude*



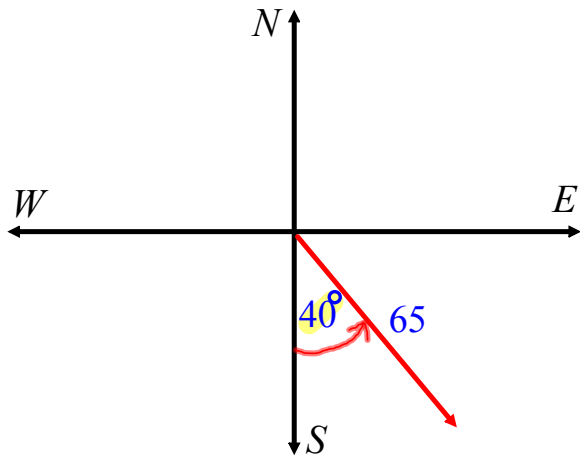
Example: Compass direction vector descrip L9.4





Example: Compass direction vector descrip L9.4

This vector is 65 mi 40° E of S  
*magnitude* *direction*

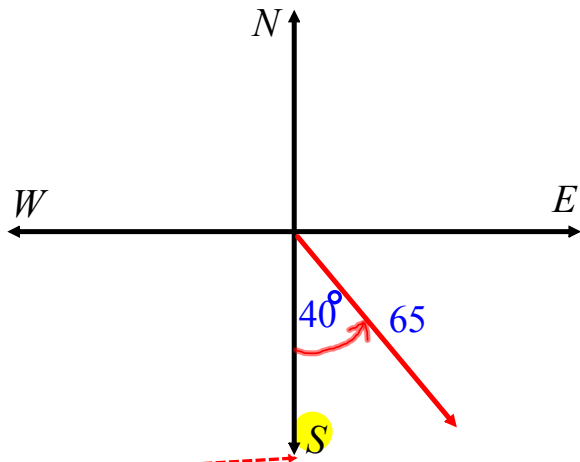


Example: Compass direction vector descrip L9.4

This vector is 65 mi 40° E of **S**

*magnitude*  
*direction*

*from the base*

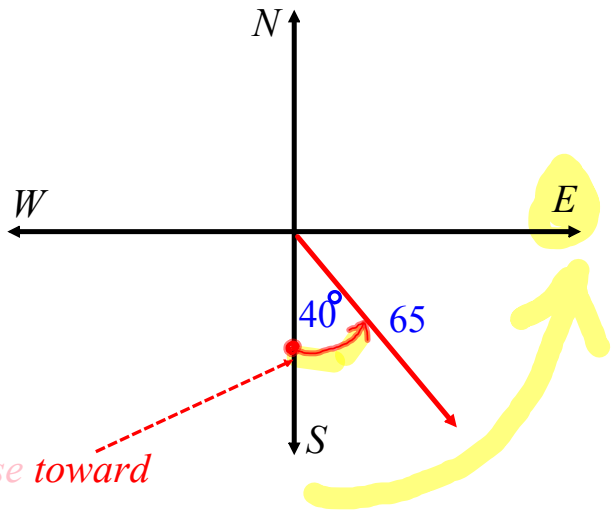


Example: Compass direction vector descrip L9.4

This vector is 65 mi 40° E of S

*magnitude*  
*direction*

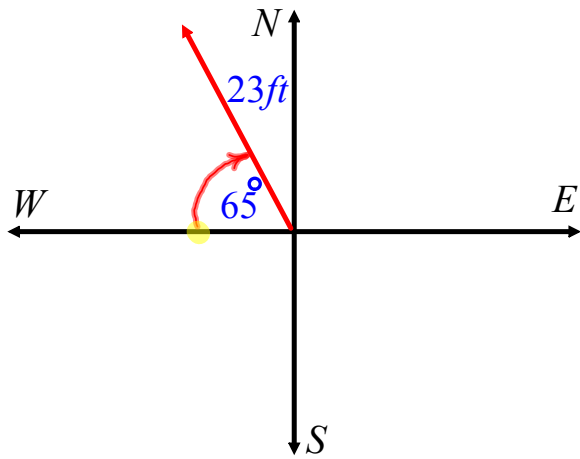
*from the base toward*



Example: Compass direction vector description L9.4

Describe this vector:

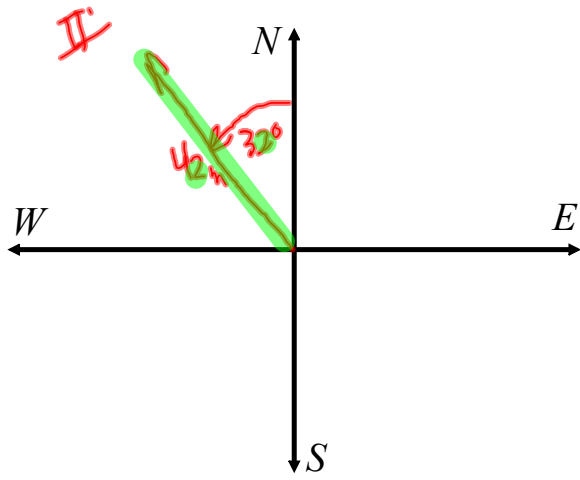
23 ft  $65^\circ$  N of W



Example: Compass direction vector descrip L9.4

Sketch the vector  $42\text{m } 32^\circ\text{W of N}$

Which quadrant?  
II



## Example: Compass direction vector descrip L9.4

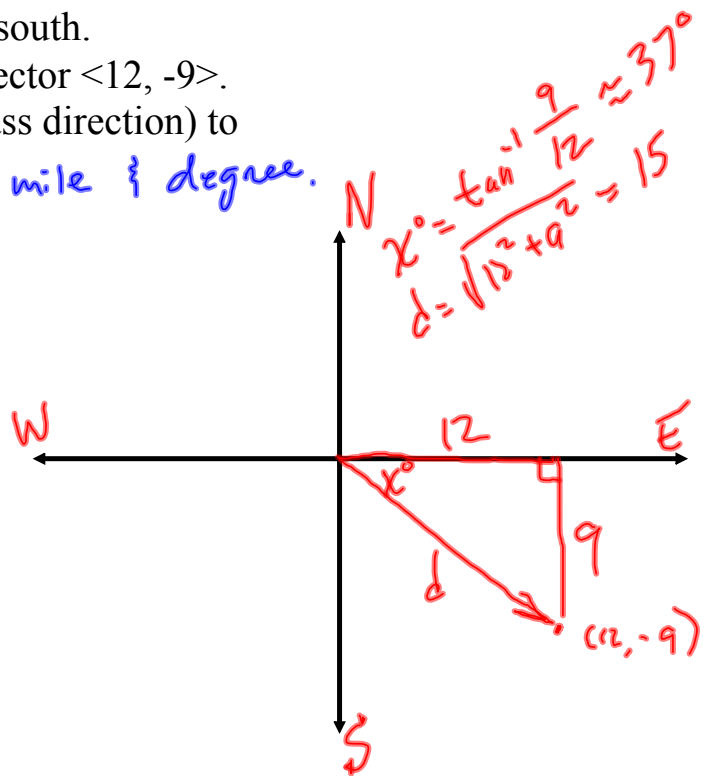
A boat sailed 12 *mi* east and 9 *mi* south.

The trip can be described by the vector  $\langle 12, -9 \rangle$ .

Use distance and direction (compass direction) to describe it a 2nd way.

nearest mile & degree.

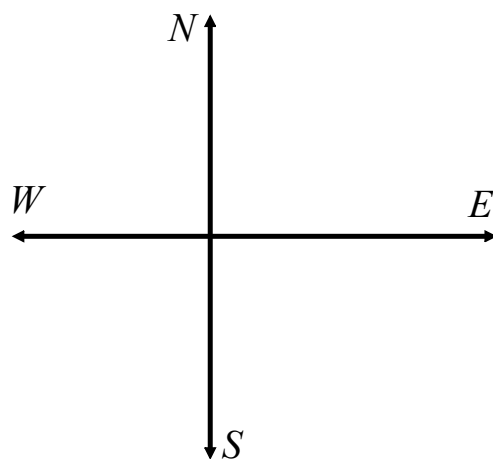
15 mi  $37^\circ$  S of E  
or  
15 mi  $53^\circ$  E of S



## Adding vectors

L9.4

The directions "go 3 *mi* north then 4 *mi* east"  
can be represented by 2 vectors:

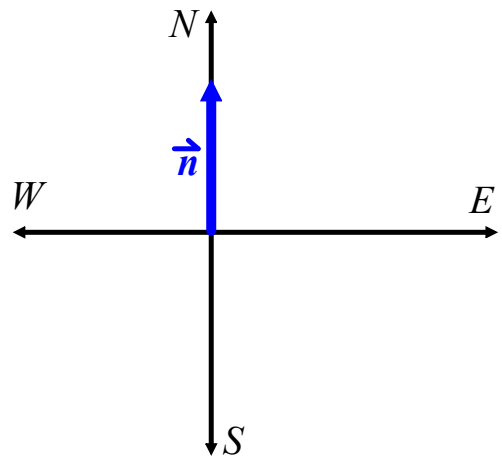


## Adding vectors

L9.4

The directions "go 3 *mi* north then 4 *mi* east"  
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- 1) a vector  $\vec{n}$  pointing due north, magnitude 3



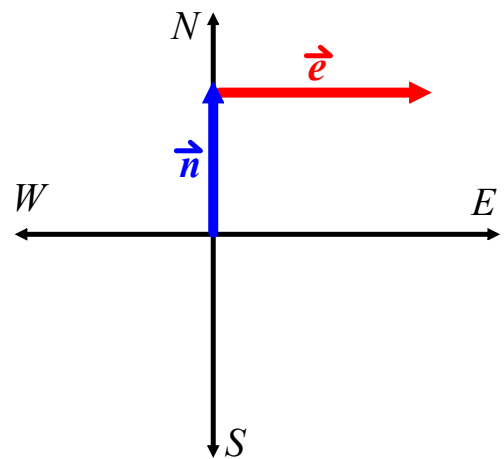


## Adding vectors

L9.4

The directions "go 3 *mi* north then 4 *mi* east"  
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- 1) a vector  $\vec{n}$  pointing due north, magnitude 3
- 2) a vector  $\vec{e}$  pointing due east, magnitude 4



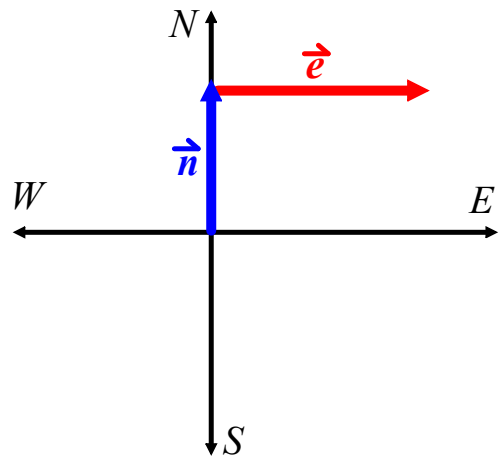
## Adding vectors

L9.4

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If these were directions, wouldn't it be  
easier to just go straight there?



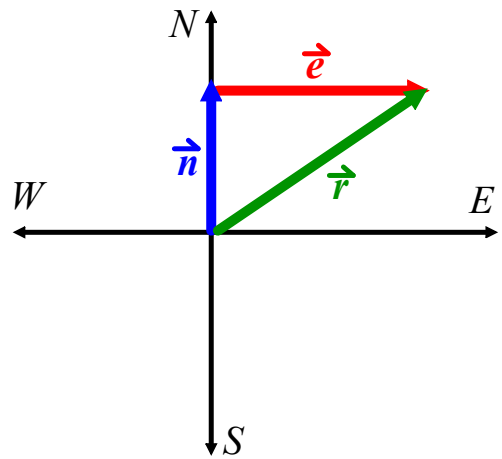
## Adding vectors

L9.4

The directions "go 3 *mi* north then 4 *mi* east" can be represented by 2 vectors:

- 1) a vector  $\vec{n}$  pointing due north, magnitude 3
- 2) a vector  $\vec{e}$  pointing due east, magnitude 4

If these were directions, wouldn't it be easier to just go straight there? Let's call this vector  $\vec{r}$ .



## Adding vectors

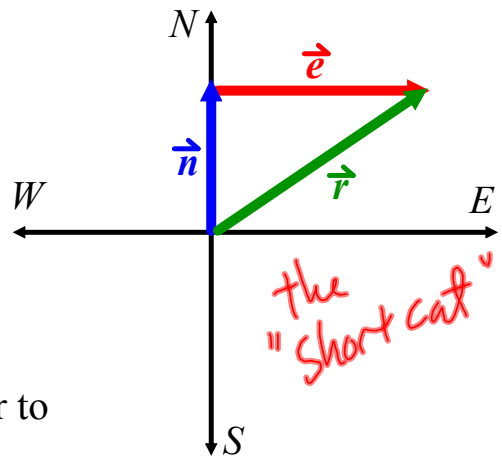
L9.4

The directions "go 3 *mi* north then 4 *mi* east" can be represented by 2 vectors:

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In effect, we're adding vectors  $\vec{n}$  and  $\vec{e}$  together to get the resulting vector  $\vec{r}$ .



## Adding vectors

L9.4

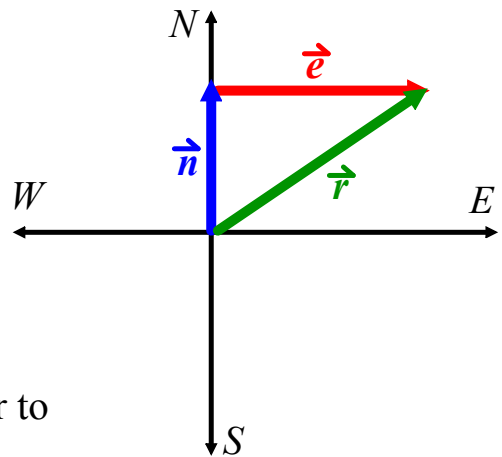
The directions "go 3 *mi* north then 4 *mi* east" can be represented by 2 vectors:

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$$\vec{n} + \vec{e} = \vec{r}$$



## Adding vectors

L9.4

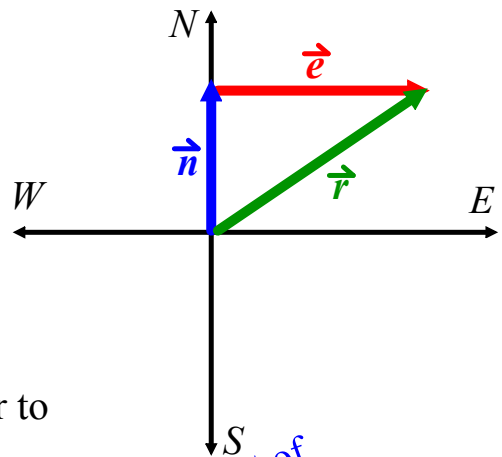
The directions "go 3 *mi* north then 4 *mi* east" can be represented by 2 vectors:

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If these were directions, wouldn't it be easier to just go straight there? Let's call this vector  $\vec{r}$ .

In effect, we're adding vectors  $\vec{n}$  and  $\vec{e}$  together to get the resulting vector  $\vec{r}$ .

$$\vec{n} + \vec{e} = \vec{r} \quad \text{resultant}$$



...basically the net effect of the two vectors combined.

## Adding vectors

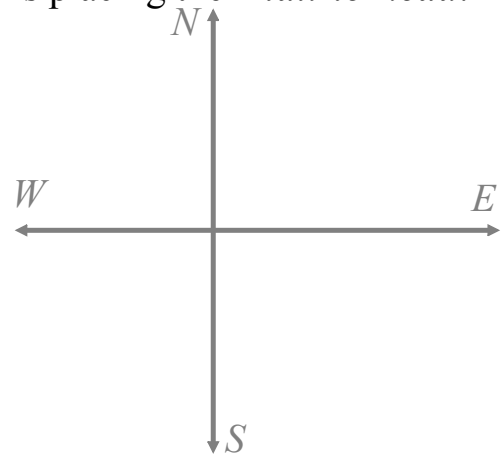
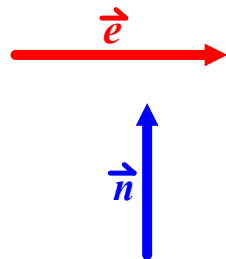
L9.4

Visually, adding the vectors is placing them *tail-to-head*:

# Adding vectors

L9.4

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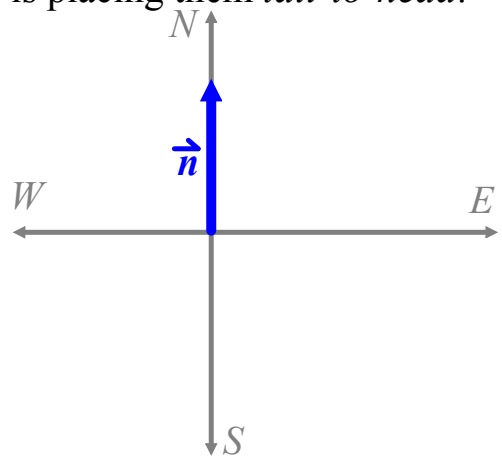




# Adding vectors

L9.4

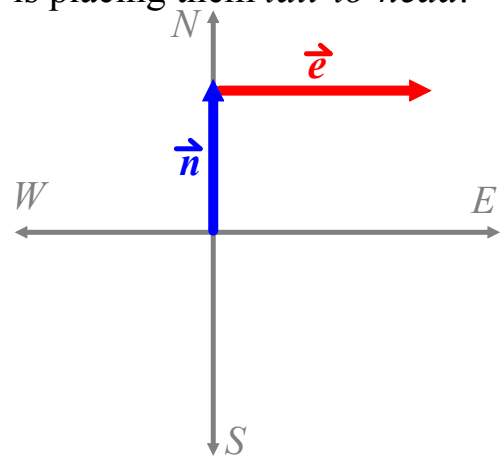
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# Adding vectors

L9.4

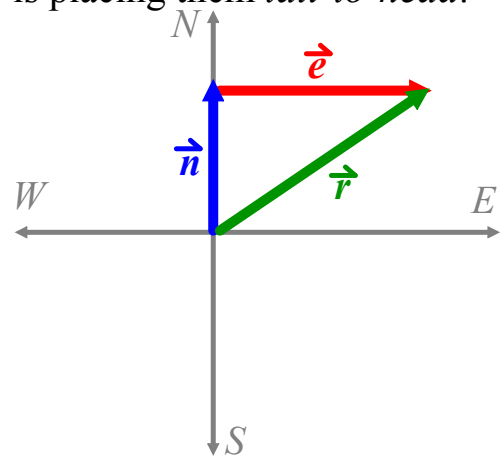
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# Adding vectors

L9.4

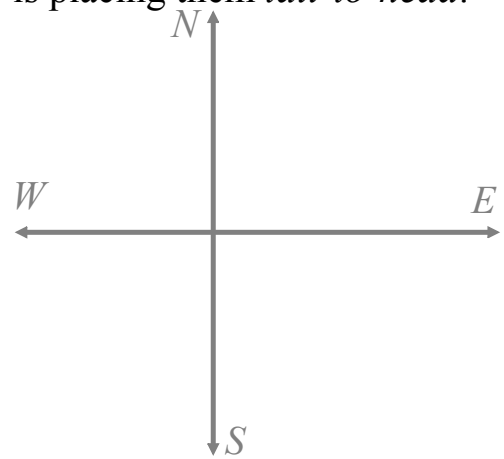
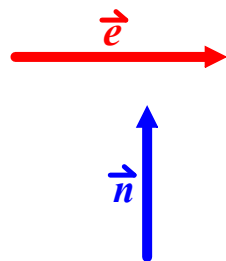
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# Adding vectors

L9.4

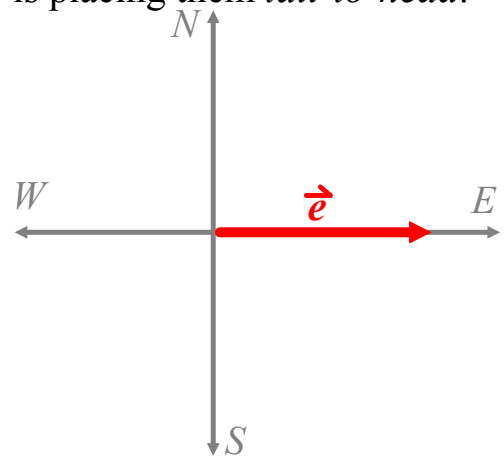
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# Adding vectors

L9.4

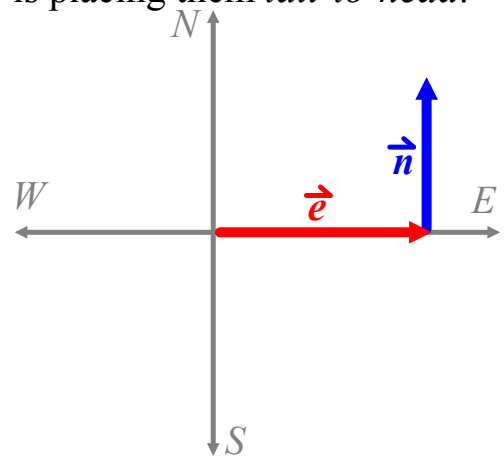
Visually, adding the vectors is placing them *tail-to-head*:



# Adding vectors

L9.4

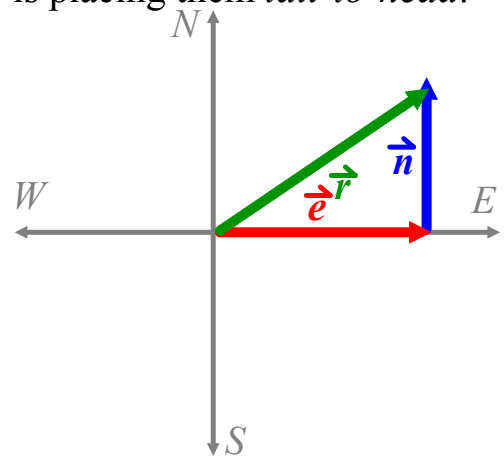
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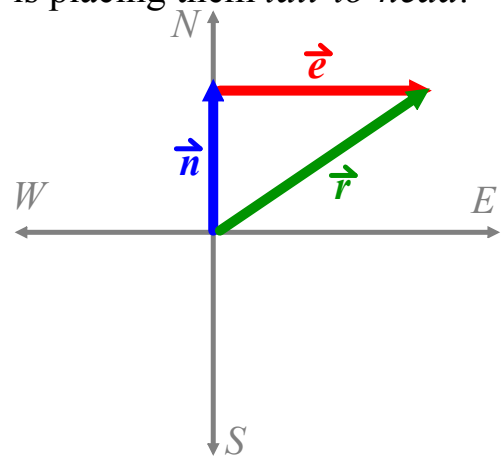
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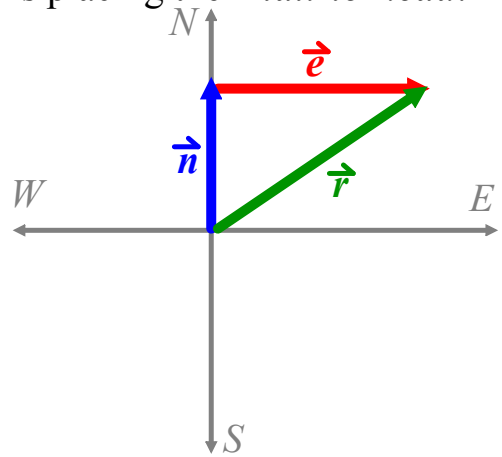


## Adding vectors

L9.4

Mathematically, adding the vectors is adding the coordinates of their ordered pair description:

Visually, adding the vectors is placing them *tail-to-head*:



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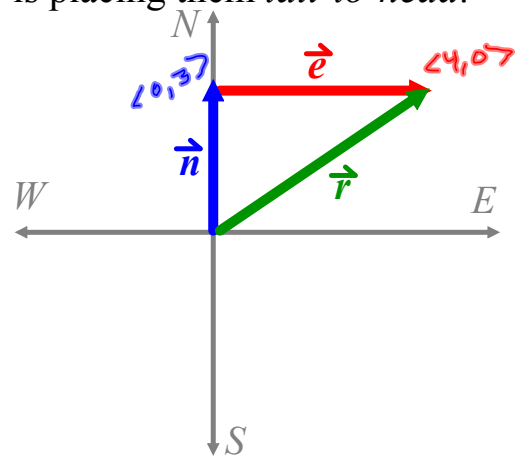
L9.4

Mathematically, adding the vectors is adding the coordinates of their ordered pair description:

$$\begin{array}{r} \vec{n} = \langle ?, ? \rangle \\ + \\ \vec{e} = \langle ?, ? \rangle \\ \hline \vec{r} = \langle ?, ? \rangle \end{array}$$

(remember, ordered pair is w/tail at origin)

Visually, adding the vectors is placing them *tail-to-head*:



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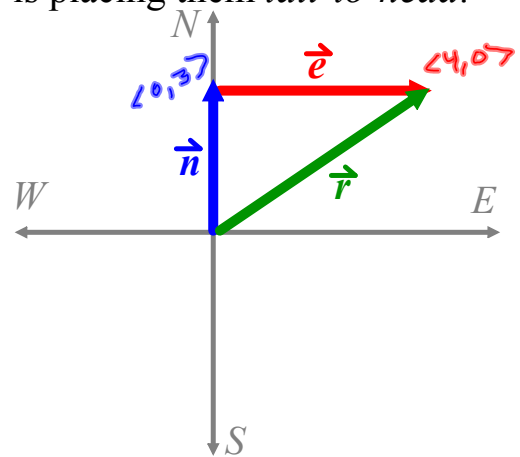
L9.4

Mathematically, adding the vectors is adding the coordinates of their ordered pair description:

$$\begin{array}{r} \vec{n} = \langle 0, 3 \rangle \\ + \\ \vec{e} = \langle 4, 0 \rangle \\ \hline \vec{r} = \langle 4, 3 \rangle \end{array}$$

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# Adding vectors

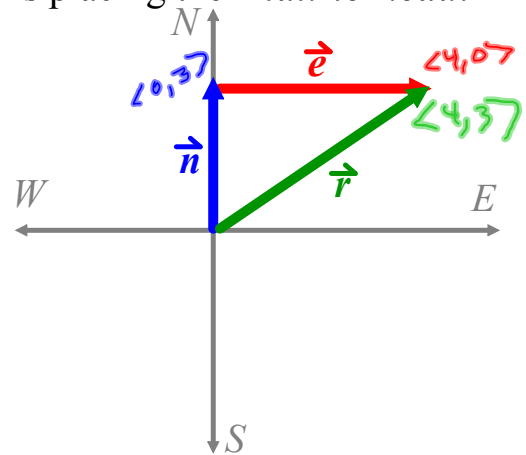
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## Adding vectors

L9.4

$$\vec{u} = \langle x_1, y_1 \rangle$$

$$\vec{v} = \langle x_2, y_2 \rangle$$

## Adding vectors

L9.4

$$\vec{u} = \langle x_1, y_1 \rangle$$

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$$\vec{u} + \vec{v} =$$

## Adding vectors

L9.4

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## Adding vectors

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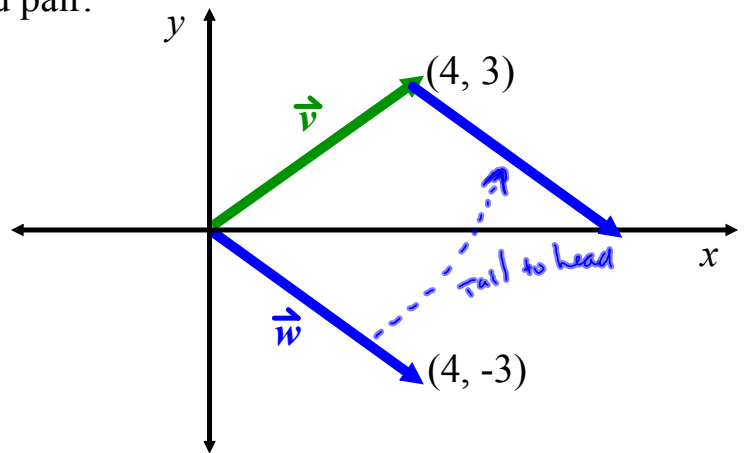


## Example: Adding vectors

L9.4

Vectors  $\vec{v} \langle 4, 3 \rangle$  and  $\vec{w} \langle 4, -3 \rangle$  are shown.  
Write  $\vec{s}$  (their sum) as an ordered pair.

$$\begin{array}{r} \langle 4, 3 \rangle \\ + \langle 4, -3 \rangle \\ \hline \langle 8, 0 \rangle \end{array}$$

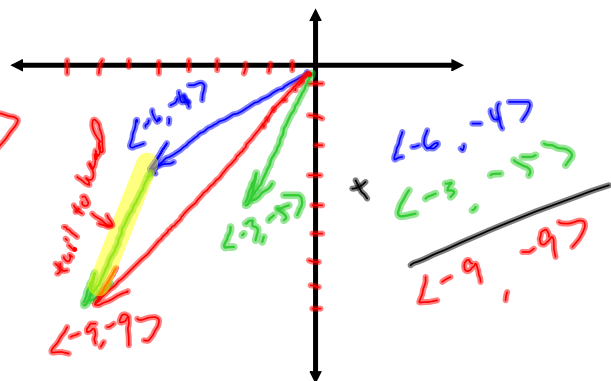


Practice: Adding vectors

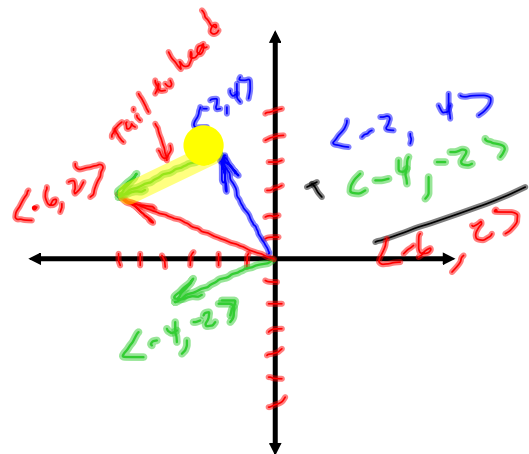
L9.4

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17  $\langle -9, -9 \rangle$



18  $\langle -6, 2 \rangle$

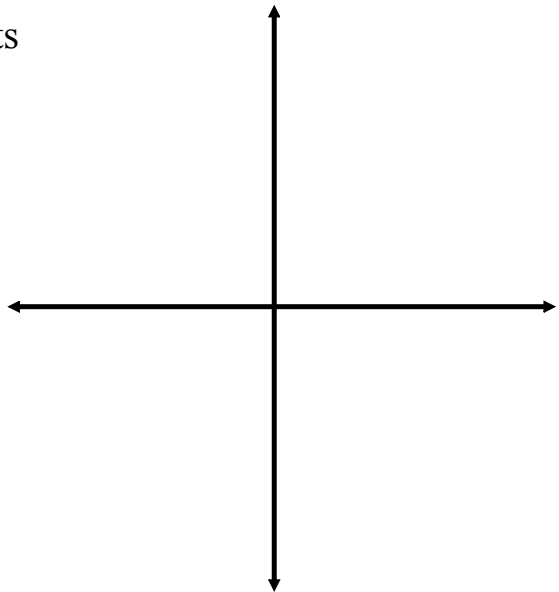


## Example: Adding vectors

L9.4

An airplane's speed is  $250\text{mph}$  in still air.  
The wind is blowing due east at  $20\text{mph}$ .

If the airplane heads due north, what is its  
resultant speed and bearing (direction)?  
(round to nearest unit)



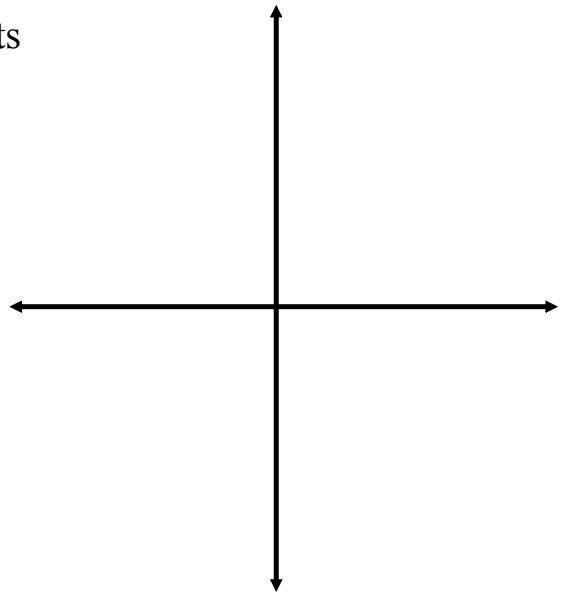
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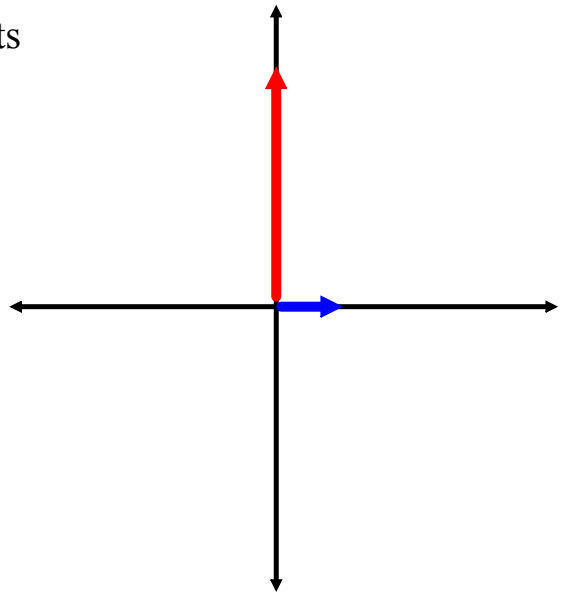
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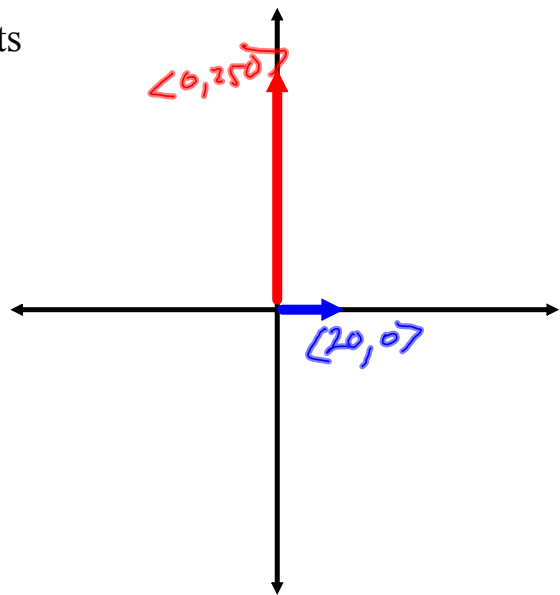
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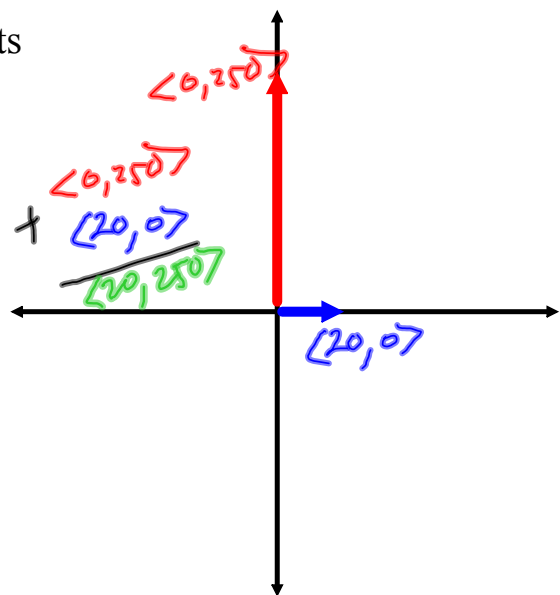
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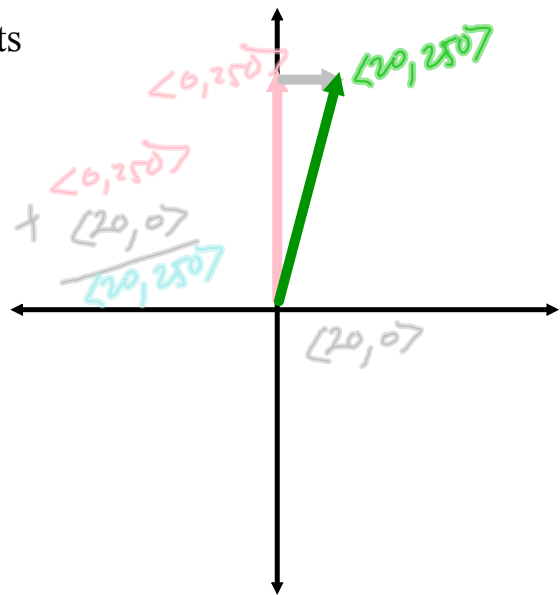
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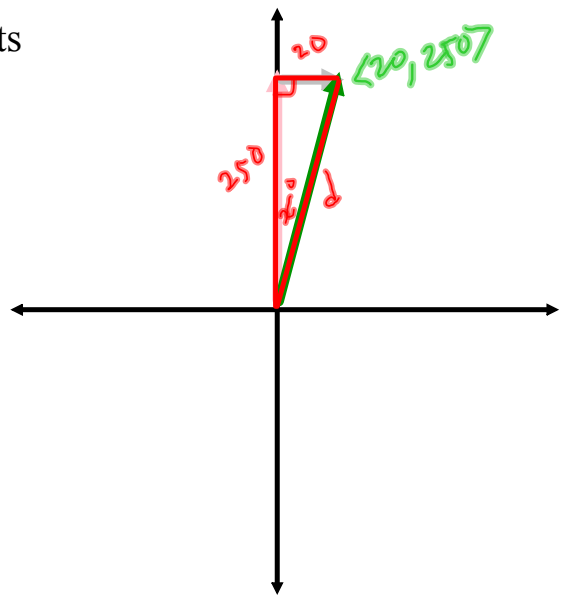
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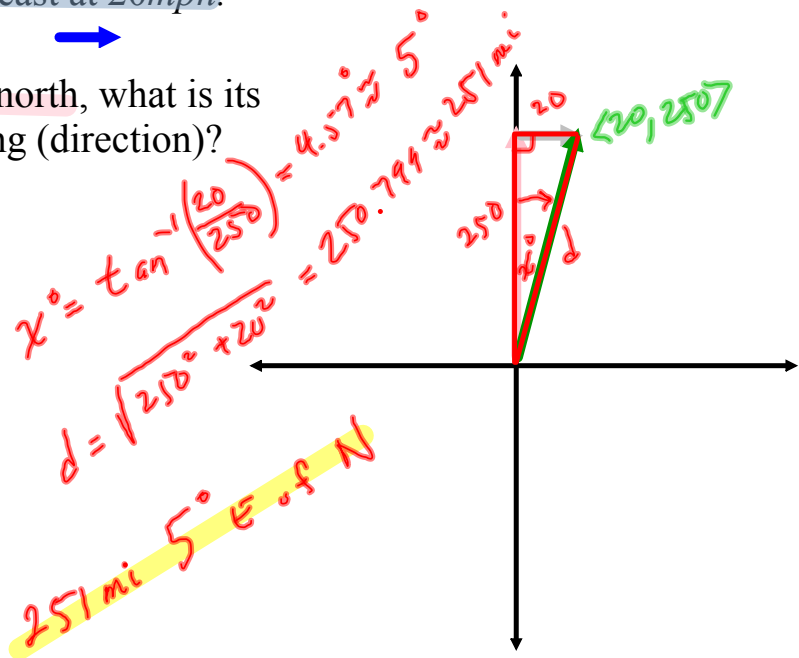
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HW problems

L9.4

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